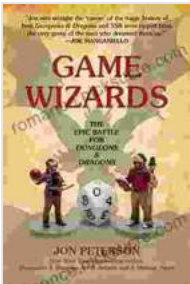


The Epic Battle for Dungeons & Dragons: A Historical Overview



Game Wizards: The Epic Battle for Dungeons & Dragons (Game Histories) by Jon Peterson

★★★★☆ 4.7 out of 5

Language	: English
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Dungeons & Dragons (D&D) is a tabletop role-playing game that has been around for over 40 years. In that time, it has undergone many changes, both in terms of its rules and its setting. This article will provide a brief overview of the history of D&D, from its humble beginnings to its current status as one of the most popular tabletop RPGs in the world.

The Early Years

D&D was created in 1974 by Gary Gygax and Dave Arneson. Gygax was a wargamer who had been experimenting with new rules for medieval combat. Arneson was a fantasy author who had been working on a game called Blackmoor. The two men combined their ideas to create D&D, a game that allowed players to create their own characters and go on adventures in a fantasy world.

The first edition of D&D was published in 1974 by TSR, a small company founded by Gygax and Arneson. The game was an instant success, and TSR soon became one of the leading publishers of role-playing games.

The TSR Years

TSR published several editions of D&D over the next two decades. Each edition introduced new rules and settings, and the game continued to grow in popularity. In 1984, TSR published the Advanced Dungeons & Dragons (AD&D) game, which was a more complex and detailed version of D&D.

AD&D became the most popular role-playing game in the world, and TSR continued to publish new editions and supplements for the game throughout the 1980s and 1990s.

The Wizards of the Coast Years

In 1997, TSR was bought by Wizards of the Coast, a company that had been founded by Peter Adkison, a former TSR employee. Wizards of the Coast continued to publish new editions of D&D, and in 2000, they published the third edition of the game.

The third edition of D&D was a major revision of the game, and it introduced a number of new rules and concepts. The game was also more streamlined and accessible than previous editions, and it quickly became the most popular tabletop RPG in the world.

The Current State of D&D

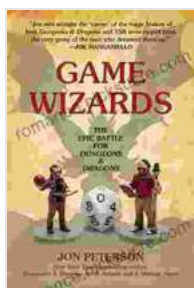
Today, D&D is still one of the most popular tabletop RPGs in the world. The game has been translated into over 20 languages, and it is played by millions of people around the world.

Wizards of the Coast continues to publish new editions of D&D, and the game is constantly evolving. In 2014, Wizards of the Coast published the fifth edition of the game, which is the current edition of D&D.

The fifth edition of D&D is a streamlined and accessible version of the game, and it has been well-received by both new and experienced players.

The Future of D&D

The future of D&D is bright. The game is still growing in popularity, and Wizards of the Coast is committed to continuing to support the game. With its rich history and passionate fan base, D&D is likely to continue to be a popular tabletop RPG for many years to come.



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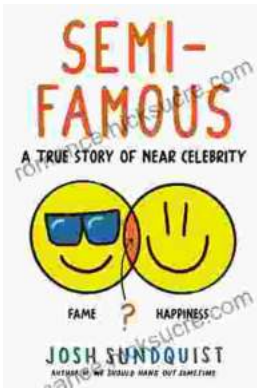
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